Destiny Library Homepage Directory

> **Resources for Teachers:**
> **Online Interactive Tools**

Nearpod
- Must sign up for account in order to use
- Silver account is FREE, can add up to 30 students
- Can create polls, interactive quizzes, open-ended questions, slideshows, formative assessments, reports
- Students see the interactive lesson you've created; you control the progression of lesson

Quizizz
- FREE, but will need account in order to create new quizzes or save reports
- Interactive way to make quick assessments about student learning
- Has a question/quiz library teachers may search and use
- Can create new quizzes, show leaderboard, include a timer and show memes
- Quizzes appear on every device screen instead of just one screen that teacher uses
- Each player gets an avatar
- Teacher can remove inappropriate student names from game

Kahoot!
- FREE but must create account
- Create interactive quizzes, discussions or surveys
- Can create a new interactive quiz or one from the library
- Can embed your own videos, photos or screenshots
- Has an "Under 16" account that restricts public content- students can safely create an account and make their own Kahoot
- Questions only appear on one screen in front of room (site provides reasons as to why this is better)
- Teacher can remove inappropriate student names from game

Connect Fours
- FREE but contains Google advertisements
- Create game with categories of words and students must discover the connections

**Resources for Teachers:
Videos & Clipart**

- Contains videos suitable for education environment
- Searchable

**Resources for Teachers:
Best Apps for Teaching &
Learning**

Best Apps for Teaching & Learning / Best Websites for Teaching & Learning
- List created by AASL (American Association of School Librarians)
- From site: "The apps recognized as Best Apps for Teaching & Learning are of exceptional value to inquiry-based teaching and learning as embodied in the AASL's *Standards for the 21st-Century Learner*. The apps foster the qualities of innovation, creativity, active participation, and collaboration and are user friendly to encourage a community of learners to explore and discover."
- List organized by topic/subject and includes summary, age level, URL, and required platform