Ms. Shannon

AP Studio- **Required** Summer Assignments

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 **AP STUDIO ART SUMMER ASSIGNMENT**

You will complete 5 projects and 5 sketchbook assignments for your AP Studio Art-Drawing or Art-2D Design class preparation.

**These assignments will be due the first day of class** **and will account for 25% of your first marking period grade**.

 If you do not do these projects the best grade that you could get for the 1st marking would be 75%- also acceptance into AP studio may be denied due to the inability to meet requirements.

Keep in mind!! AP Studio Art requires a significant amount of time **outside** of class to meet the requirements of the portfolio. You will need space to work at home and time to do so!

Be sure to review the attached AP Scoring Guidelines before, during and after you create your projects, as all of your work will be evaluated based upon these AP criteria.

Detailed AP STUDIO criteria and examples can be found @ [www.collegeboard.com](http://www.collegeboard.com).

**Summer Trip:**

**Go to the beach…take pictures…draw from life and compose an interesting composition…(virtually if need-be)…**

**Assignments:**

Pick 5 assignments out of the following suggestions. Final projects may be no bigger than 18”x24”. You could choose 5 different assignments or some could be the same assignment done a different way or in a different medium. All works must be completely finished works of art that show a complete range of value, tones, and shades. You may choose any medium to work with. EX: pencil, pen and ink, marker, watercolor, acrylic, oil, oil pastel, chalk pastel, charcoal, mixed media, etc… **You may not use any type of published image or draw from any photograph.** *If you draw in pencil, please do not “smudge” the pencil to create value, I want to see value through the pencil marks. (Cross-hatch/ stipple/ scumble....etc)*

1. Draw an object submerged in water. You can submerge it in a clear container and view from the side, view it from above, place the object half in and half out of the water to observe the distortion.
2. A Still Life that consists of at least 3 shiny or reflective objects. Make sure you consider the light-source and the reflection of images seen in the shiny objects.
3. A piece that depicts an emotion. Try to have the colors or marks/brush strokes convey the emotion that you chose. Utilize the color emotion chart to convey the meaning you are trying to portray. (attached)
4. A Self Portrait (drawn from real life in a mirror - not from a photograph) that is drawn from an interesting angle.
5. Sit right outside your front door and draw what you see. Focus on perspective or depth. Draw it on anything but paper.
6. A figure drawing of a person that is moving (running, walking, dancing, etc…)
7. A landscape that includes a building or a group of buildings. You are very lucky to live where you do! We have amazing landmarks. Be sure to consider composition and perspective when choosing your subject.
8. A memory from your childhood.
9. Illustrate a song of your choice. Do not include any lyrics or words in the piece.
10. Draw the inside of something: a drawer, your car, refrigerator, etc…

**Sketchbook:**

Your sketchbook must be an OLD BOOK! Please find an old book that meets the following criteria:

No smaller than 8X10”.

Pages must be black and white ink on paper that is not shiny. They should mostly be text but can have a few illustrations. Do not pick a book with photos in black and white or color. You will be doing your sketchbook assignments on the actual pages of the book, over the actual text.

You can find an old book in lots of places: Libraries sometimes sell off or give away old books(our school library disposes of books frequently) used books stores, yard sales, flea markets, and your own house!

Drawings must be fully finished and take up the entire page. You may do the sketchbook assignments in any medium. Please pick 5 assignments from the following list.

1. Draw an object in daylight and then again at night by artificial light.
2. Fill 2 pages with a collage of images and words that appeal to you. You must add at least 2 hand drawn images that overlap.
3. Sketch 5 design motifs that you like. They can be from company logos, repeating patterns, etc…
4. Come up with a new design or improvement to an object that currently exists. Think of something that you might use every day. How can you improve it?
5. Illustrate a dream that you have had
6. Make a detailed drawing of your eye
7. Draw a piece of furniture in your house
8. Empty your wallet or purse and draw what you find
9. Draw a friend or family member from multiple angles
10. Illustrate your dream vacation. Where, how, what would you do?